IMPORTANT NOTICE REGARDING WIN-LOSE CRICKET

Below is what we intended to put to the clubs as the start of a proposal for the introduction of win lose cricket in the league provided of course that clubs voted for it in sufficient numbers for it to be approved.

The Cricket Committee recently discussed putting this proposal forward for the 2022 AGM and decided on a number of grounds that given the current circumstances and uncertainty it is not the correct time for the League to embark on such a major change.

There were three primary reasons;

Firstly, it seems that there is still a strong possibility of the season being affected significantly by Covid which would undoubtedly make the introduction more complex and act as a possible disincentive to get the game on in a winner takes all (or most) points basis .

Secondly, such a major change needs to be undertaken carefully after full and robust discussion with club representatives in a face to face meeting so that the proposal can be fully fashioned and any concerns aired and debated carefully . While the current rules do not disallow holding such a meeting, given the current prevailing levels of Covid we do not believe it is responsible to hold our AGM on a face-to-face basis. While Zoom and Teams are reasonable alternatives for small meetings, we do not feel we can do the topic justice without at least one face to face meeting on the topic.

Thirdly, (assuming approval for the change were to be given) it needs to be carefully implemented with enough forward planning to make it a success - there is no certainty we would have enough time to introduce it smoothly given the prevailing uncertainty.

It is important to say consideration of this topic is still on the mid or long-term Agenda and we will re-target to introduce a proposal along the lines below for the 2023 season.

This section covers the proposal to introduce win/lose cricket into all forms of CCCL cricket. To avoid fragmentation of this proposal which could result in inconsistent decisions providing a mismatch of regulations it is proposed that the proposal is voted in or out en-bloc. To be voted in the proposal requires a two thirds majority of the votes cast.

If a two thirds majority is reached and the win/lose proposal is accepted, a further vote will be taken to establish whether win/lose cricket is introduced for the full season or on a 50/50 basis with the first six and last five fixtures being played on a win/lose basis and the middle 11 fixtures on a win/lose/draw basis with the existing regulations. This vote will be carried with a straight majority. Consideration of a suitable points system will be possible once the latter vote has taken place.

Match Feature	Explanation
Matches to be played over 50 overs in 1st and 2nd XI cricket	There was a slight preference for different lengths and a clear preference to remove 55 overs. As 3rd XI cricket has now been primarily played over 40 overs for a couple of seasons there is no plan to change this.
Matches to be played over 40 overs in 3rd XI cricket	
The first cumulative 30 minutes of delay to be disregarded whether before or during the match	The existing distinction between time lost before the start causing lost overs but time lost in the game only causing lost overs once 30 minutes delay has occurred is simplified by disregarding the first 30 minutes of all lost time before over reductions are made
No first innings declarations allowed	A close vote here with just one more vote for no declarations.
Matches can only start with a minimum of 40 overs total play being possible	The majority opinion is for the minimum game length to be down to 20 overs a side which should see less cancelled games
Matches to be abandoned when 20 overs are no longer possible in the second innings	Again, the majority opinion is for 20 overs to be the basis for continuing a game
In matches where weather causes a mismatch of available overs DLS to be used	A close call between all DLS or DLS at 1st XI and average run rate elsewhere but consistent application is better and slightly more preferred
No first innings declarations allowed	A close vote here with just one more vote for no declarations.
1st XI cricket to be played with fielding circles: first 10 overs only two players allowed outside the circle, all other overs only five allowed outside the circle	Difficult to enforce without panel umpires so only really relevant and possible for 1st XI cricket. Overs reduced pro-rata for innings shortened by the weather.
17 overs per hour required to be bowled	Slightly surprisingly the captains preferred this option to remain unchanged
Maximum allocation per bowler of 20% of total overs	Preference from clubs was to adopt a clear limited overs approach to individual bowler limitations
Harsh interpretation of wides (as per t20)	Self-explanatory
Free hits for no balls	Self-explanatory

The points structure cannot be decided at this point in time

If the clubs, choose to adopt win/lose cricket then the vote on whether to do it for half the season or a full season will dictate the points structure

A 50/50 season will require a points structure that gives similar points to the win/lose/draw part of the season, so that all fixtures have equal weighting

A vote for fully win/lose will give us the opportunity to look at other options

The clubs were pretty solidly behind bonus points being available for losing sides so that preference is noted